



Welcome to the inaugural charitable fundraising motorcycle skills challenge for both law enforcement and civilian riders. We are excited to promote safe motorcycle riding, where experienced riders can further sharpen their riding abilities and beginner riders are able to build upon their current skill level. We look forward to the opportunity to develop relationships within the public and first responder community, all while coming together to support a great charitable cause for Speedway Children's Charities.

Dates:

- June 9, 2023: Registration, Practice and qualifying* from 8 a.m. to 5 p.m.
- June 10, 2023: Registration, Practice and qualifying* from 8 a.m. to 7 p.m.
- June 11, 2023: Registration, Practice and qualifying from 7 a.m. to 8 a.m.
Competitors meeting at 8:30 a.m.; Event from 9 a.m. to 5 p.m. Trophies will be presented at 5 p.m.

** Qualifying is for civilian riders who have previously taken an advanced motorcycle skills course who would like to participate in Expert class for the challenge.*

Challenge Classes

Novice:

A rider who has never participated in a skills event or a rider who has never placed in the top three in a novice skills event. Please note: the intention and spirit of the novice group is to encourage newer riders or riders new to skills training seminars to participate, learn and grow their skills so they become more proficient and progress into the more advanced categories.

Expert:

The expert skills challenge is open to any active or retired law enforcement motorcycle officers and civilian riders who have participated in more than three skills events as a registered novice or similar seminars or have placed individually in the top three at any motorcycle skills challenge.

Any participant can choose to ride in the expert class, but cannot go back to novice status once they have chosen to move up.

Divisions:

Since this is the inaugural event, we will not be breaking the events down into fairing and non-fairing or metric groups this year.

Expert:

Sworn active or retired motorcycle officers: Sworn law enforcement riders will be required to participate on their duty motorcycles and must wear their uniform on challenge day. Awards will be given for first, second and third place.

Civilian: Competing motorcycles must be of the large V-Twin engine type with a minimum of 88 cubic inches. Competing metric motorcycles must have a minimum of 998 cubic centimeter engine size. Awards will be given for first, second and third place.

Novice:

Competing Harley Davidson motorcycles must be of the large V-Twin engine type with a minimum of 88 cubic inches. Competing metric motorcycles must have a minimum of 998 cubic centimeter engine size. Awards will be given for first, second and third place.

Courses:

There will be two individual courses laid out – one for the novice division and one for the expert division. In addition, multiple patterns will be provided just for fun and bragging rights and will be called “The Amusement Park.” Patterns will be updated on the website 60 days prior to challenge.

Motorcycle and Rider Requirements:

- Participants must dress appropriately. Boots, helmet and eye protection must be worn at all times during practice and challenge. For active law officers, standard duty uniform must be worn on challenge day.
- All participants and staff involved in the event are expected to maintain a professional conduct. Any person who displays/engages in unbecoming conduct as determined by a quorum of the Rules Committee can be subject to disqualification and ejected from the event.
- There is ZERO tolerance for alcohol and/or drugs during the event.
- Civilian Qualification: Riders must demonstrate their abilities to secure challenge status (novice/expert) level placement.
- Valid motorcycle endorsement on your driver's license.
- Valid motorcycle registration
- Valid state inspection
- No mechanical tampering with steering in any way
- Tires (brand/compound is up to the rider) however tire size and pressure must be as delivered by the factory, this also pertains to rim size as well.
- Any suspension modifications intended for performance/comfort/safety must retain factory stock ride height
- Typical mods such as seat risers, aftermarket levers, brake pedals, exhaust, tuners, downloads air cleaners and cams will be permitted.

Motorcycle Breakdowns and/or Malfunctions:

Once a participant has commenced his or her run, a breakdown or malfunction will not be accepted as an explanation of a penalty point assessment. This will not be grounds for an appeal. If a breakdown/malfunction occurs prior to his or her run, participants will be given 15 minutes to make the repair or the participant can locate a replacement motorcycle within 15 minutes. It may be advantageous to secure or remove the side stand prior to participating.

Rules Committee:

A Rules Committee will be established on day one of the Top Cop Motorcycle Skills Challenge to settle all disputes that may arise during the challenge that cannot be settled at the judges' level. The committee will also be responsible for making the final determination on when/if a competitor will be able to compete at an alternate time if an exigent circumstance arises and he/she is unable to compete in their assigned slot. The Rules Committee will be comprised of three to five members selected by the Head Event Official. Each member has a vote, and the majority vote rules.

Disputes will be handled in the following manner:

- Any dispute of scoring of a particular event must be addressed by the affected participant after completing said run within five minutes of completing their run.
- Only the participant may dispute scoring or a judge's decision.
- Disputes will be brought to the Head Judge for ruling over an event / course score.
- If the dispute is not resolved by the Head Judge, the Rules Committee will resolve the dispute.
- All decisions of the Rules Committee are final.

Online and On-Site Registration:

Registration is capped at a total of 150 registrants, unless otherwise reduced for other reasons. All participants must complete and sign the waiver form at time of registration. Each participant will be assigned a number upon check-in. The number must be displayed on the participant's motorcycle throughout the challenge. Each registrant will be supplied with a packet which will include an itinerary and rules sheet.

Required Participants Meeting:

A meeting of all participants will be held prior to the start of the challenge. The scoring and the approved path of travel through the events will be reviewed and demonstrated. The meeting will be conducted by the Event Judges. It is the participant's responsibility to attend the mandatory meeting.

Challenge Rules:

The challenge will consist of one timed run of the course. Time with penalties will be combined for a total score. The timed runs begin when the participant's front tire breaks the electric eye of the timer and ends when the front tire breaks the electric eye of the timer when exiting the last exercise. A back up stopwatch will be used by the Head Track Judge or designee.

Scoring:

One Point: Touching a cone or obstacle

Two Points: Cone knockdown or foot down

Five Points: Dropping motorcycle, failure to complete, exiting or crossing pattern boundary lines or failure to follow pattern direction.

Definitions of Scoring:

- *Failure to Complete:* During the execution of a skill, the rider does not finish the event by exiting the normal exit point including wrong path of travel
- *Exiting of Boundary:* During the execution of a pattern, the rider's front, rear or both tires cross a boundary line.
- *Failure to Enter or Exit at Gates:* Both front and rear tires cross the plane of an imaginary line between two cones that are not entry or exit cones and not the normal path of travel. The rider may re-enter from the point he or she departed the exercise and will be penalized accordingly.

In the event of a tie score for a placing position in the individual competition, the following system will be used to determine the final placement:

- The riders will be required to make a timed run through the course with the object being no penalty points and doing it as quickly as possible.
- At the completion of the timed run, the scores will be tallied as follows:
 - For each penalty point, an extra 10 seconds will be added to rider's time
 - One penalty point = 10 seconds
 - Two penalty points = 20 seconds
 - Five penalty points = 50 seconds